

## **Warpath** Allegiance: Autobot Function: Warrior Ouote: "A good shot is worth more than a good intention."

Biography: Thinks he's more impressive than others do. Boisterous, raucous sense of humor, as well as his powerful firepower and impressive sharp-shooting ability makes him more than welcome on the Autobot lines. Uses a variety of shells from his turret, all of which high-yield. Vain, complains about the smallest scrapes on his gun barrel. Tank mode rendered useless if upended.

Strength						9	
Intelligence			5				
Speed	2						
Endurance					8		
Rank			5				
Courage							10
Firepower				7			
Skill							10



## <u> דרבה</u>בל

Allegiance: Decepticon Function: Light Infantry Ouote: "The direct approach works the best!"

Biography: About as subtle as a thermal explosion and several times as loud. Quick in both actions and mouth, doesn't think before acting. Energetic, but tends to be obnoxious. Carries high-yield thermal shells for tank turret ammunition, resilient armor resistant to energy weapons. Grating personality tends to make him a bit of a loner, not too quick either mentally or physically.

Strength				7		
Intelligence		4				
Speed		4				
Endurance					8	
Rank			6			
Courage				7		
Firepower				7		
Skill					8	

## INSTRUCTIONS

Note: Follow the instructions for both Paperformers included in this pack.

Supplies: To create this Paperformer, you will need white glue, scissors. If you're confident in your skills, a ruler and exacto knife can be used to cut out the edges of the parts.

CHANGE! Turret: Cut out the parts labeled 'head', 'neck', and 'cap'. Fold head into a cube and glue into shape. Fold cap in half and glue into a flat piece. Glue to back of head. Fold and glue 'neck' into a triangular bar. Glue head to middle of one side of the bar.

Cut out shoulder pieces, fold and glue into boxes. There will be a hole left in each shoulder piece. Allow to dry and insert neck piece into the holes of the shoulders so that the robot face forward down the length of the insides of the shoulders.

Cut out 'hood' piece, fold and glue into a box. Glue to front of shoulders. Cut out 'gun base' piece, glue to underside of hood. Cut out 'barrel' and tip pieces, fold and glue into triangular beams. Glue barrel beam into place just inside the hold left in the hood. Insert barrel into tip, and secure with glue.

CHANGE! Body: Cut out the torso back, back, and waist pieces. Fold each into long boxes and glue into shape. Glue torso back to the bottom of the shoulder pieces.

Cut out hip pieces and fold into open small boxes. Let dry, then insert waist piece into the hip pieces. Glue hip pieces to the bottom of the shoulders, in front of the torso back.

Glue back behind the torso back piece. Allow assembly to dry.

CHANGE! Legs: Cut out leg pieces and tread pieces. Fold all three pieces into boxes and glue into shape. Glue leg piece to the waist piece in the body assembly. Glue tread pieces to the sides of the legs. Make sure legs can swing down freely between robot and tank modes.

FINISH! Arms: Cut out the two arm pieces and fold into shapes. Glue and then let dry. Cut out the 'arm-bar' piece and fold into another triangu-

lar prism. Insert one end of the 'arm-bar' into one of the arms, gluing it into place.

Put glue into the hole in the unused arm. Slide 'arm-bar' through torso back piece of the body assembly. Slide unused arm into place on the extended part of the arm bar. Let dry. The arms should freely swing up and down between robot and tank modes.

TRANSFORM! To form robot mode, swing down legs and arms. Swing up head from turret. To return to vehicle mode, reverse the order of instructions.

